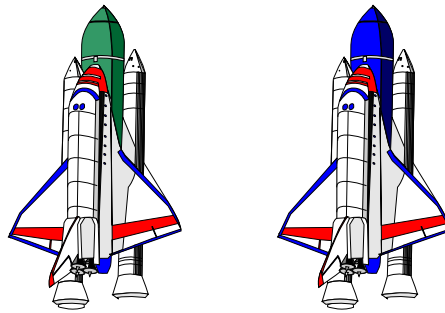
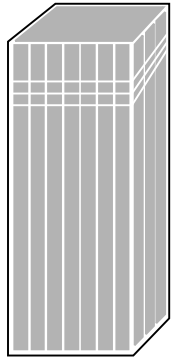


SHUTTLE LAUNCH



8

7

6

5

4

3

2

1

0

LIFT
OFF

Instructions for using Shuttle Launch as a scoring system

Set up the pieces on the board as above with both sides of the countdown board showing 10. (It is best to use magnets to hold the pieces over the countdown board as they are easier to change. blu-tac may be used but is less convenient.) As each side correctly answers questions, replace the number on their side with one less and so on until "Lift-off" is reached. (There are two sets of numbers) The first side to reach this is the winning side. Now move their shuttle up and place the flame pieces under the nozzles of the transporter. About 22 questions will be required. You could start the countdown at a lower number or spread the quiz over more than one session to cut this down. It is a good idea to award a countdown step to questions passed over to the other side to avoid the side starting winning every time. It is also worth having some hard questions to enable questions to be passed over. However, be consistent whatever rules you adopt.